

FPUSA TOURNAMENT GUIDELINES

Regulations, Formats and Prizes for FPUSA 1-DAY Title Tournaments

~ CONTENTS ~

1. Eligibility
 2. Pre-Registration
 3. Team Verification
 4. Draw
 5. Official Start
 6. Announcements
 - 7a. Qualifying Games (Morning)
 - 7b. Timed Games
 - 7c. Techniques To Save Tournament Time and Avoid Timed Games
 8. Concours Playoff Bracket:
 9. Seeding the Concours Playoff Bracket
 - 10a. Concours Playoff (Afternoon)
 - 10b. Concours Playoff (Afternoon): Games with Time Restraints
 11. Final Games
 12. Consolante
 13. Game Score Recording
 14. Forfeit Rules
 15. Tournament Results
 16. Fees, Purse, Number of Prizes
 - 16a. Entry Fees
 - 16b. FPUSA Medals Fees
 - 16c. Purse Breakdown and Prize Structure
 17. Specific Regional Guidelines
 18. Paid Non-playing Umpires
 19. Other Regulations
- Concours/Consolante Field Splits
- Seeded Playoff Brackets
- Rules of Forfeiture
- Paid Umpires Regulations and Guidelines

FPUSA TOURNAMENT GUIDELINES

Regulations, Formats and Prizes for FPUSA 1-DAY Title Tournaments

1. ELIGIBILITY

All players must meet the eligibility requirements for the competition.

Regionals are open to all members who are licensed through clubs within the particular region with these requirements:

Licensing requirements for Regionals:

- NEW members are eligible as long as they join a club, as a licensed member, by the registration deadline of the tournament.
- RENEWING members must be licensed for 30 days by the date of the tournament. For tournaments held before the FPUSA renewal deadline (usually Jan. 31), or less than 30 days after it, all members who renewed before the deadline are eligible.

Nationals are open to all FPUSA members with these requirements:

- NEW members must be licensed for 30 days by the date of the tournament.
- RENEWING members must be licensed for 30 days by the date of the tournament. For tournaments held before the FPUSA renewal deadline (usually Jan. 31), or less than 30 days after it, all members who renewed before the deadline are eligible.

The Secretary normally generates an eligibility list and emails it to the host club prior to the tournament. For those who do not have their licenses with them, their names can be checked by the tournament director.

NOTE: The only eligible names that would NOT appear on a REGIONAL eligibility list might be any last-minute NEW members. At the discretion of the organizer, these folks can be asked for some sort of verification that they will be issued a license. (e.g. a copy of a club application form, copy of a check or confirmation with their club president)

2. PRE-REGISTRATION is required: FPUSA Entry Form must be received in advance. Late registration is at the discretion of the tournament director.

3. TEAM VERIFICATION is required. All Team Captains must report to the Control Table during the reporting period as stated on the Entry Form. Late reporting can be cause for disqualification.

4. DRAW for position in the tournament is required. All Team Captains should be present for the draw. In cases when a Team Captain is not present, an umpire or designated official may stand in.

5. OFFICIAL START is required, as printed on the Entry Form. Posting or announcement of the first round game pairings should be done AFTER all the announcements have been made by the umpire and the organizer(s). The game pairings of subsequent rounds should be revealed to the players no sooner than after the first game of a round has been completed. The exact timing of this is left to the discretion of the Tournament Director. (For example, he/she may decide to reveal the matches after a certain amount of the games are completed or after all the games are completed.)

6. ANNOUNCEMENTS

Required morning announcements are: the number of qualifying games, number of points per game or if the games will be timed, number of prizes in both the concours and consolante, BYE conditions (see #7 below), assignment of terrain, lunch time or number of games to be finished before lunch and designated umpires. A short explanation of the court parameters by a designated Umpire is required before the official start of the Tournament.

Required announcements before posting the concours playoff and the consolante brackets: explanation of format, number of points per game, designated umpires, court assignments and time restrictions on any of the games if any.

7A. QUALIFYING GAMES (morning): Number of Games, Points, Scoring and BYEs

Teams shall play a minimum of three games to 13 points. In the case of an odd number of teams, the three BYE games shall be recorded as a “WIN” with a score of 13-12.

Four qualifying games may be played, at the discretion of the Tournament Director. In the case of an odd number of teams, the two BYE games shall either (A) be played in a fifth “make-up” round or (B) be recorded as a “WIN” with a score of 13-12.

It is recommended that no more than 6 rounds of games is played in a day of competition, in periods of short daylight hours and no more than 7 rounds during longer daylight periods. Eleven points games may be used only in cases when daylight or weather may become an issue, in the judgment and discretion of the Tournament Director. (BYE’s are then awarded as “WINS” by score of 11-10.) As a rule of thumb, 11-point games will save an average of 15-20 minutes per round of play.

7B. TIMED GAMES

Note: The guidelines in this section do not supersede Articles 35 and 36 of the official rules.

Timed games should only be used when absolutely necessary:

- in the qualifying rounds, when the option of using 11-point matches will not ensure against tournament scheduling problems.
- in playoff games if the director determines that there will not be enough time to finish the tournament.

Factors to consider in this decision are: number of rounds required vs. the amount of daylight, if there is a high number of entries, if the field of players is mainly not skilled in shooting, if the “stakes” are high (as with a National Championship), presence of known slow players, and other factors which can lead to players taking more time to play or for games to progress more slowly than normal.

If timed games are used, games should usually be allotted one hour, plus TWO ends* of play and all games in each particular round should begin at the same appointed time. The Tournament Director may call for shorter or longer time limits, but should always give the extra two ends whenever timed games are pre-announced.

If timed games are necessary, it is preferred that all games in the qualifying rounds are timed, but if it becomes necessary to switch to timed games later in the qualifying rounds, the Tournament Director is free to do so.

The Tournament Director may also impose a time limit on games in progress if they are causing major problems with the tournament schedule. While this solution should only be used as a last resort, any game in progress should be allowed at least TWO more ends* of play after the imposition.

The Tournament Director has the option of reducing the one-minute rule to 45 or 30 seconds at any point in the tournament, including games in progress.

In timed games, or when the 1-minute rule has been reduced, the Tournament Director has the option to restrict teams to only one toss of the jack, not three, to get it to a valid distance.

** An end is comprised of a valid setting of the jack and the placement of at least one boule, even if no points are scored by either team.*

7C. TECHNIQUES TO SAVE TOURNAMENT TIME AND AVOID TIMED GAMES:

- 1 Official start should be as early as possible and printed clearly on the entry form.
2. Tournament staff should be well organized to avoid delays at registration and draw.
3. Teams should play as soon as they are available, with minimal breaks for late-finishers.
4. Keep the lunch break short and post the start time of the playoff.
5. Use 11-point morning games if there is a possibility that there will be time problems later.
7. Reduce the 1-minute rule to 45 or 30 seconds (except for time between ends).

8. CONCOURS PLAYOFF BRACKET:

The top ranked teams shall qualify for the Concours (single elimination) Playoff according to the chart on page 6. Position (seeding) in the playoff bracket (pages 12-15) is determined by rank (see below Item 9 below). Wherever a team has no opponent in the first round of elimination, it automatically advances to the second round.

9. SEEDING THE CONCOURS PLAYOFF BRACKET:

Rank the teams advancing to the playoffs according to these results in the qualification games:

- A) Number of games won. Higher number ranked over lower number.
- B) In case of a two-way tie where the tied teams have played each other, the winner of the qualifying game is ranked above.
- C) If B does not apply in case of a two-way tie, or in cases involving a tie of three or more teams, rank teams according to their Point Differential by Subtraction, that is subtract each team's total "points against" from its total "points for." Higher number ranked over lower number.
- D) If there is a tie in the Point Differential by Subtraction, use the teams' Point Quotients, that is, divide "points for" by "points against" and rank the team with the higher number above the others.
- E) If a tie is not resolved by Items A-D, a coin toss between two teams, or a draw of straws among three or more teams, may be used as a last resort.

10A. CONCOURS PLAYOFF (afternoon): Number of Points, Terrain Assignment

Single elimination. All games to 13 points. The Final match may be played to 15 points (time permitting) if announced in advance by the Tournament Director. Playoff terrains should be announced prior to start of the playoff rounds. Each terrain should not be used more than once during the playoff whenever possible. At a minimum, the terrain for the final match should be designated in advance and not be used for any other playoff games. Semifinals may use one or two lanes; the Final up to three lanes. When multiple terrains are used, all edges, as described by string or chalk, are dead-boule lines.

10B. CONCOURS PLAYOFF (afternoon): Games with Time Restraints

The Tournament Director may impose time limits on playoff games, but only if it is judged to be necessary to complete the tournament schedule.

The first option should always be to reduce the one-minute rule to 45 or 30 seconds. If this is not adequate, time limits can be imposed per the guidelines noted in #7B above.

11. FINAL GAMES

The two winning teams of the Semifinals will play for First and Second Place. The two losing teams of the Semifinals will play for Third and Fourth Place. The winning team shall be declared Champions of the Tournament and receive prizes according to FPUSA purse guidelines.

If the Head Umpire, in consultation with the Tournament Director, judges that the Final match and/or the Third place match must be called due to darkness, weather, or other factors, the result of the match will be the score at the time that play was halted.

12. CONSOLANTE (afternoon):

Teams who did not qualify for the Concours Playoff will enter the Consolante. There are two options for the consolante to be used at the discretion of the Tournament Director:

- A. The preferred format is Single Elimination, with prizes awarded for the top finishers.
- B. For more than 8 teams, random pairings may be used for three (3) games. The teams with the highest ranking according to the criteria in 9 A&B are eligible for prizes. In cases when a tie for a prize position is not broken by Items 9C and 9D, Item 9E (a coin toss) should NOT be used and the prize should be split equally among the teams.

With either Consolante system, the pairings should be set by random draw and all games played to 13 points.

In Single Elimination, wherever a team has no opponent in the first round, it automatically advances to the second round. With a 3-game, randomly-paired system, teams receive a WIN by a score of 13-12 in case of BYEs.

13. GAME SCORE RECORDING:

Both Team Captains shall report their scores to the control table immediately after each game (including playoff games), and all players must be available for the next game at all stages of the tournament.

14. FORFEIT RULES

Please refer to FPUSA Rules of Forfeiture for all regulations - on pages 16-17.

15. TOURNAMENT RESULTS:

The National Sport Director, or local Sport Committee member, shall be notified of the results within a week.

16. FEES, PURSE, NUMBER OF PRIZES:

Prizes amounts must be posted before the start of the concours playoff and the consolante. FPUSA purse and prize guidelines are listed below.

16A. ENTRY FEES - ALL PLAYERS:

Nationals: \$35 Maximum (including lunch). If it wants to, the host club may take \$3, maximum, from each player's entry fee to cover costs.

Regionals: \$15 (not including lunch). This is recommended BUT REGIONS MAY CHOOSE TO VARY FROM THIS. Refer to Regional Guidelines (17A- 17D) for more information.

16B. FPUSA MEDALS FEES

The amounts below should be deducted from the purse and submitted by host clubs to FPUSA after the tournament.

Singles: \$25 per tournament. Doubles: \$50 per tournament. Triples: \$75 per tournament.

16C. PURSE BREAKDOWN AND PRIZE STRUCTURE

These guidelines must be used at all FPUSA Nationals.

These guidelines are recommended for all Regionals, but regions may chose, by club initiative and vote, to vary from them.

Number of Prizes:

- For 12 or more teams in a bracket (concours or consolante), 4 PRIZES are awarded.
- For 8-11 teams in a bracket, 3 PRIZES are awarded.
- For 4-7 teams in a bracket, 2 PRIZES are awarded.
- For 2-3 teams in a bracket, 1 PRIZE is awarded.

Prize Percentages:

- For TWO prizes in both Concours and Consolante:
Concourse 40%, 25% Consolante 20%, 15%
- For THREE prizes in both Concours and Consolante:
Concourse 30%, 25%, 15% Consolante 15%, 10%, 5%
- For FOUR prizes in both Concours and Consolante:
Concourse 25%, 20%, 15%, 10% Consolante 12%, 8%, 6%, 4%
- For TWO prizes in Concours and ONE prize in Consolante:
Concourse 50%, 30% Consolante 20%
- For THREE prizes in Concours and TWO prizes in Consolante:
Concourse: 30%, 25%, 20% Consolante: 15%, 10%
- Four FOUR prizes in Concours and THREE prizes in Consolante
Concourse: 30%, 20%, 15%, 10% Consolante: 12%, 8%, 5%

17. SPECIFIC REGIONAL GUIDELINES PER REGION

These items were voted on by the clubs in each region and may be amended by initiative and vote. (Prize amounts apply to the overall purse, including all funds generated by entry fees and from the FPUSA purse incentives, if any.)

17A. NORTHWEST REGIONAL GUIDELINES

1. Requirement for NEW MEMBERS to participate in the regionals:
0 days (join up to entry submission deadline) - per FPUSA recommendation
2. Entry Fee: \$15 (not including lunch)
3. If it wants to, the host club may take \$2, maximum, from each player's entry fee to cover costs.
- 4 Advanced registration is required: YES.
5. Prize Percentages: Per FPUSA recommendations. (See 16C.)

17B. SOUTHWEST REGIONAL GUIDELINES

1. Requirement for NEW MEMBERS to participate in the regionals:
0 days (join up to entry submission deadline) - per FPUSA recommendation
2. Entry Fee: \$20 (not including lunch)
3. If it wants to, the host club may take \$3, maximum, from each player's entry fee to cover costs.
4. Advanced registration is required, but at-event registration accepted for extra \$5/player.
5. Prize Percentages:
 - For TWO prizes in both Concours and Consolante:
Concourse 50%, 20% Consolante 20%, 10%

- For THREE prizes in both Concours and Consolante:
 Concourse 35%, 20%, 15% Consolante 15%, 9%, 6%
- For FOUR prizes in both Concours and Consolante:
 Concourse 25%, 18%, 15%, 12% Consolante 12%, 8%, 6%, 4%
- Others per FPUSA recommendations. (See 16C.)

17C. NORTHEAST REGIONAL GUIDELINES

1. Requirement for NEW MEMBERS to participate in the regionals:
 0 days (join up to entry submission deadline) - per FPUSA recommendation
2. Entry Fee: \$20 Maximum (not including lunch)
3. If it wants to, the host club may take \$3, maximum, from each player's entry fee to cover costs.
4. Advanced registration is required, but at-event registration accepted for extra \$5/player.
5. Prize Percentages: host club decides (must post in advance)

17D. SOUTHEAST REGIONAL GUIDELINES

1. Requirement for NEW MEMBERS to participate in the regionals:
 0 days (Join up to reporting to tournament — with verification as described in Item 1.)
2. Entry Fee: \$20 Maximum (not including lunch)
3. If it wants to, the host club may take \$5, maximum, to cover costs.
4. Advanced registration is required, but at-event registration accepted for extra \$5/player.
5. Prize Percentages: host club decides (must post in advance).
6. A host club may allow foreign license-holders, who are associate members of a SE club, to register and play. There is a limit of one such foreign license-holder per team. This allowance must be made clear on the tournament registration form.

18. PAID NON-PLAYING UMPIRES

Use of non-playing umpires is advised whenever possible, subject to see current regulations. Please see page 18.

19. OTHER REGULATIONS

1. Closed toed shoes are required, except for players with a valid medical reason.
2. Prefabricated circles may be used if agreed upon by both teams, or if required by the umpire or tournament staff. Where prefabricated circles are not used, a crisp, accurate and regulation-size circle must be drawn with a finger or pointed implement. Drawing circles with the feet is not permitted.
3. Competition-grade boules are required. Clubs should have some extra boules on hand for

loaning to new players.

4. Appropriate attire, as determined by the tournament staff and in accordance with local ordinances, is required of all players.

5. Team colors MAY be required, at the discretion of the host club and with the concurrence of the FPUSA Sport Director, but only if announced on the registration form.

6. Team captains may call for a measurement by the umpire, but only after both teams have measured. If the DIFFERENCE between the competing boules' distance to the jack is greater than four millimeters, the team that has lost the point will get a warning. Subsequent penalties as described in Article 34 can be imposed if similar incidences occur in the game or in future games over the course of the weekend. (Exceptions may be made for physically impaired players, at the discretion of the umpire.)

NOTE: The Tournament Director can suspend this rule for any game in progress, if an umpire is available, and it is determined that an umpire can be called more frequently for a measurement (to expedite the play).

7. Article 5 of the official rules states: *"If the playing area is surrounded by solid barriers they must be a minimum of 1 meter outside the dead ball line.* For FPUSA host clubs, this requirement is waived unless there is sufficient space to accommodate 4x15 meter court dimensions. A minimum recommendation is 30cm distance between the dead ball line and a solid barrier.

Enforcement of Items 19-1 and 19-5 will be as follows:

- At all National Tournaments, players who are not in compliance will not be allowed to play.
- At all Regional Tournaments, players who are not in compliance will not be allowed to play, with the sole exception of players who are participating in their first regional event. Those players will receive a warning.

Concours/Consolante Breakdowns for FPUSA Regionals and Nationals

# of Teams	Concours	Consolante
6	4	2
7	4	3
8	4	4
9	5	4
10	6	4
11	7	4
12	8	4
13	8	5
14	8	6
15	8	7
16	8	8
17	9	8
18	10	8
19	11	8
20	12	8
21	13	8
22	14	8
23	15	8
24	16	8
25	16	9
26	16	10
27	16	11
28	16	12
29	16	13
30	16	14
31	16	15

# of Teams	Concours	Consolante
32	16	16
33	17	16
34	18	16
35	19	16
36	20	16
37	21	16
38	22	16
39	23	16
40	24	16
41	25	16
42	26	16
43	27	16
44	28	16
45	29	16
46	30	16
47	31	16
48	32	16
49	32	17
50	32	18
51	32	19
52	32	20
53	32	21
54	32	22
55	32	23
56	32	24
57-64	32	25-32

FPUSA Single Elimination Playoff Bracket

5-8 TEAMS

PLEASE RECORD ALL SCORES. THANK YOU.



FPUSA Single Elimination Playoff Bracket

9-16 TEAMS

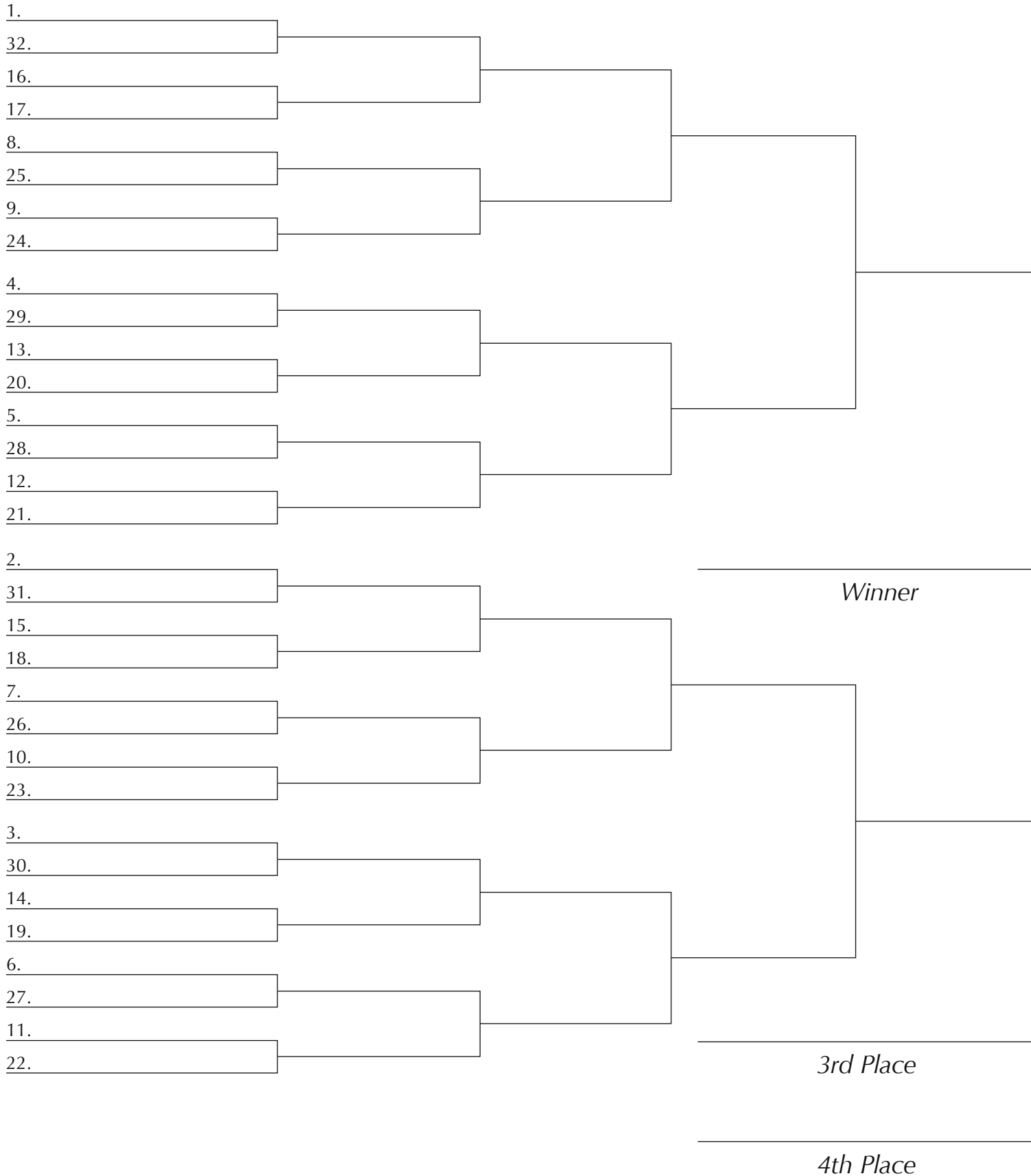
PLEASE RECORD ALL SCORES. THANK YOU.



FPUSA Single Elimination Playoff Bracket

17-32 TEAMS

PLEASE RECORD ALL SCORES. THANK YOU.



RULES GOVERNING FORFEITED GAMES IN ALL FPUSA TITLE COMPETITIONS

Established by FPUSA Sport Committee and Approved by the
FPUSA Board of Directors, March 2009

Barring medical or personal emergencies, all registered participants are required to play and complete all games, as required, in FPUSA Title Tournaments. Registering for a tournament is a commitment to all participants in the field to compete until eliminated from the tournament. Failure to meet this commitment may result in FPUSA sanctions on the offending players.

In case of forfeit, the following rules shall apply:

1. Article 31 of the official rules applies to teams who arrive late. Teams who arrive less than one hour late, but who have forfeited their first game due to absence, may remain in the tournament at the discretion of the Tournament Director.
2. For any game that is not played due to forfeit, at any stage of the competition, the record shall show:
 - “W(F), 13-12,”— that is, “Win by Forfeit, 13-12” for the team who is ready and willing to play.
3. For any game that is started, but not completed due to forfeit:
 - a. if the forfeiting team is ahead in the score, or if the score is tied,
“W(F), 13-12” is recorded for the team who remains on the terrain and is willing to play.
 - b. if the forfeiting team is behind in the score, “W(F), #-#,” is recorded for the team who remains on the terrain and is willing to play, where “#-#” is the score of the game at the end last completed before the point of forfeiture. (EXAMPLE: Team A is winning 8-1 when team B walks off. Team A is awarded a win, recorded “W(F) 8-1.”)
4. “L(F), 0-13” is recorded as the result for any team that forfeits, no matter how the forfeit occurs.
5. All teams who forfeit are automatically removed from the competition, except as described in item 1 above. All scores prior to the forfeit shall stand as previously recorded.
6. In games that are played to 11 points, all references to 13-12 and 0-13 above are recorded 11-10 and 0-11, respectively.
7. All forfeiting players must be reported to FPUSA within 2 weeks after the competition for possible disciplinary action.

RULES GOVERNING FORFEITED GAMES IN ALL FPUSA TITLE COMPETITIONS

Established by FPUSA Sport Committee and Approved by the
FPUSA Board of Directors, March 2009

8. While the initiation of any disciplinary action must be conducted in accordance with the FPUSA Bylaws, unless the player(s) had a valid medical or personal emergency and were excused by the Tournament Director, the Sport Committee recommends the following penalties for players who forfeit a game in an FPUSA Title Tournament:

- a. Not showing up for a tournament after registering: warning plus a 1-year probation for all FPUSA Title Tournaments
- b. Leaving a tournament before the start of scheduled game: 1-year suspension from all FPUSA Title Tournaments
- c. Leaving a tournament while playing a game: 1-year suspension of FPUSA license
- d. For repeated offenses: increased penalties as determined by the Discipline Committee.

9. In the case of a team that drops out before its placement into a consolante, there are no penalties recommended, provided the team received permission from the tournament director in advance. Once the consolante has begun, all the teams in it are subject to rules 1-8 above.

PAID UMPIRES REGULATIONS AND GUIDELINES

Approved by the FPUSA Board of Directors, February 2011

1. This is a completely voluntary program, available to all regional and national umpires per the conditions.
2. Maximum of one paid umpire at any event.
3. FPUSA pays the umpires, not the host club.
No money from the purse is deducted to cover the expense.
4. Total Budget for 2011 season: not to exceed \$750.
5. Per diem stipends:
Regionals:
 \$50 for tournaments with 6 rounds of play or less
 \$60 for those with 7 rounds
Nationals:
 \$60 for tournaments with 6 rounds of play or less
 \$75 for those with 7 rounds
6. No travel stipends.
7. Appointment system
 - Umpires contact the Sport Director with the event(s) that they are interested in.
 - Assignments are spread around as much as possible, at the discretion of the Sport Director
 - Cancellations must be made 48 hours in advance by the umpire - to both the Sport Director and to the host club.
 - Assignments are made until the budget is exhausted.
8. Duties/Responsibilities of Paid Umpire
In addition to what is listed in the FPUSA Umpire Regulations, a paid umpire must:
 - report to the Tournament Director before the competition and assist in the draw if necessary.
 - be available at all times during the competition and not leave the event until the final match is completed.
 - consume no alcohol at any time until the final match is completed.
 - not smoke on the terrain or while stationed alongside the terrain.
9. Other
 - Host clubs will pay the umpires by cash or check and submit a request for reimbursement from the Treasurer after the event.
 - Host clubs are encouraged to provide lunch to the umpires at no charge if the event includes lunch for the players.